



**Allegiance: Cities of Sigmar**

- City: Hammerhal
- Mortal Realm: Aqshy
- Grand Strategy: Hold the Line
- Triumphs: Indomitable

**LEADERS**

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**Anointed on Frostheart Phoenix (315)\***

- Artefact: The Twinstone

**Anointed on Frostheart Phoenix (315)\*\***

- General
- Command Trait: Blood of the Twelve
- Artefact: Arcane Tome
- Universal Spell Lore: Flaming Weapon

**Yndrasta, The Celestial Spear (320)\*\***

**Lord-Arcanum (155)\*\***

- Lore of Cinder: Twin-tailed Comet

**UNITS**

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**20 x Phoenix Guard (350)\***

**10 x Phoenix Guard (175)\***

**10 x Phoenix Guard (175)\***

**10 x Phoenix Guard (175)\***

**CORE BATTALIONS**

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**\*Battle Regiment**

**\*\*Command Entourage - Magnificent**

**ADDITIONAL ENHANCEMENTS**

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**Artefact**

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**TOTAL: 1980/2000    WOUNDS: 88**

**LEADERS: 4/6    BATTLELINES: 4 (3+)    BEHEMOTHS: 2/4    ARTILLERY: 0/4**

**ARTEFACTS: 2/1    ENDLESS SPELLS & INVOCATIONS: 0/3    ALLIES: 0/400**

**REINFORCED UNITS: 1/4**

Allegiance: Daughters of Khaine  
- Temple: Khailebron  
- Grand Strategy: Hold the Line  
- Triumphs: Bloodthirsty

#### Leaders

The Shadow Queen (330)\*  
Morathi-Khaine (330)\*  
- Lore of Shadows: Mindrazor  
- Lore of Shadows: Mirror Dance  
Bloodwrack Medusa (120)\*  
- General  
- Command Trait: Mistress of Illusion  
- Artefact: Whisperdeath  
- Lore of Shadows: The Withering  
- Lore of Shadows: Steed of Shadows  
Gotrek Gurnisson (435)\*  
- Allies

#### Battleline

15 x Blood Stalkers (510)\*\*  
- Reinforced x 2  
5 x Blood Sisters (140)\*\*  
10 x Witch Aelves (120)\*\*  
- Pairs of Sacrificial Knives

#### Core Battalions

\*Warlord  
\*\*Hunters of the Heartlands

#### Additional Enhancements

Spell

Total: 1985 / 2000  
Reinforced Units: 2 / 4  
Allies: 435 / 400  
Wounds: 82  
Drops: 7



**List Name: Grandparadice Turnierliste**

**Allegiance: Ossiarch Bonereapers**

- Legion: *Mortis Praetorians*
- Mortal Realm: *Ghur*
- Grand Strategy: *Hold the Line*
- Triumphs: *Inspired*

#### LEADERS

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**Katakros, Mortarch of the Necropolis (470)**

- *General*

**Arkhan the Black, Mortarch of Sacrament (360)**

**Liege-Kavalos (185)**

- *Artefact: Artificer's Blade*

#### UNITS

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**20 x Morteck Guard (280)\***

- *Nadirite Blade and Shield*

**20 x Morteck Guard (280)\***

- *Nadirite Blade and Shield*

**5 x Kavalos Deathriders (190)\***

- *Nadirite Blade and Shield*

#### BEHEMOTHS

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**Gothizzar Harvester (215)**

- *Weapon: Soulcrusher Bludgeons*

#### CORE BATTALIONS

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**\*Hunters of the Heartlands**

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TOTAL: 1980/2000    WOUNDS: 103

LEADERS: 3/6    BATTLELINES: 3 (3+)    BEHEMOTHS: 2/4    ARTILLERY: 0/4

ARTEFACTS: 1/1    ENDLESS SPELLS & INVOCATIONS: 0/3    ALLIES: 0/400

REINFORCED UNITS: 2/4



**Allegiance: Tzeentch**

- *Change Coven: Hosts Duplicitous*
- *Mortal Realm: Ghur*
- *Grand Strategy: Hold the Line*
- *Triumphs: Indomitable*

**LEADERS**

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**Kairos Fateweaver (435)\***

- *Lore of Change: Bolt of Tzeentch*

**Changecaster, Herald of Tzeentch (135)\***

- *General*
- *Command Trait: Will of the Phantom Lord*
- *Artefact: Brand of the Spirit Daemon*
- *Lore of Change: Unchecked Mutation*

**Magister on Disc of Tzeentch (150)\***

- *Lore of Fate: Shield of Fate*

**UNITS**

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**30 x Pink Horrors of Tzeentch (645)\***

**10 x Pink Horrors of Tzeentch (215)\***

**10 x Pink Horrors of Tzeentch (215)\***

**ENDLESS SPELLS & INVOCATIONS**

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**Umbral Spellportal (70)**

**Soulscream Bridge (70)**

**The Burning Head (20)**

**CORE BATTALIONS**

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**\*Battle Regiment**

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TOTAL: 1955/2000    WOUNDS: 75

LEADERS: 3/6    BATTLELINES: 3 (3+)    BEHEMOTHS: 1/4    ARTILLERY: 0/4

ARTEFACTS: 1/1    ENDLESS SPELLS & INVOCATIONS: 3/3    ALLIES: 0/400

REINFORCED UNITS: 2/4

### Allegiance: Tzeentch

- Change Coven: Hosts Duplicitous
- Mortal Realm: Aqshy
- Grand Strategy: Prized Sorcery
- Triumphs: Indomitable

### Leaders

Gaunt Summoner on Disc of Tzeentch (230)\*\*

- Lore of Fate: Arcane Suggestion
- Lore of Fate: Shield of Fate

Curseling, Eye of Tzeentch (185)\*\*

- Lore of Fate: Glimpse the Future
- Lore of Fate: Arcane Suggestion

Fateskimmer, Herald of Tzeentch on Burning Chariot (180)\*\*

- General
- Command Trait: Will of the Phantom Lord
- Artefact: Brand of the Spirit Daemon
- Universal Spell Lore: Levitate
- Lore of Change: Tzeentch's Firestorm

Kairos Fateweaver (435)\*\*

- Lore of Change: Bolt of Tzeentch
- Lore of Change: Arcane Transformation

The Blue Scribes (135)\*\*

- Lore of Change: Unchecked Mutation
- Lore of Change: Treason of Tzeentch

### Battleline

10 x Pink Horrors of Tzeentch (215)\*

10 x Pink Horrors of Tzeentch (215)\*

10 x Pink Horrors of Tzeentch (215)\*

### Endless Spells & Invocations

Chronomantic Cogs (45)

Soulsnare Shackles (65)

Umbral Spellportal (70)

### Core Battalions

\*Hunters of the Heartlands

\*\*Command Entourage - Magnificent

### Additional Enhancements

Spell

Total: 1990 / 2000

Reinforced Units: 0 / 4

Allies: 0 / 400

Wounds: 67

Drops: 8



**Allegiance: Cities of Sigmar**  
 - City: *Tempest's Eye*  
 - Grand Strategy: *Hold the Line*  
 - Triumphs: *Inspired*

**LEADERS**

	M	S	W	B
<b>Lord-Ordinator (130)**</b> - City Role: <i>General's Adjutant</i>	5"	3+	6	9
<b>Warden King (100)*</b> - Artefact: <i>Patrician's Helm</i>	4"	3+	5	8
<b>Celestial Hurricanum with Celestial Battlemage (280)*</b> - Lore of Eagles: <i>Aura of Glory</i>	10"	4+	11	6
<b>Runelord (100)*</b> - Artefact: <i>Zephyrite Banner</i> - Universal Prayer Scripture: <i>Guidance</i>	4"	4+	5	7
<b>Cogsmith (70)*</b> - General - Command Trait: <i>Hawk-eyed</i>	4"	5+	5	7

**UNITS**

	M	S	W	B
<b>20 x Ironbreakers (230)</b>	4"	3+	1	7
<b>10 x Ironbreakers (115)*</b>	4"	3+	1	7
<b>20 x Irondrakes (320)*</b>	4"	4+	1	7
<b>10 x Longbeards (105)</b> - Ancestral Weapons & Shields	4"	4+	1	7

**ARTILLERY**

	M	S	W	B
<b>Celestar Ballista (140)</b>	3"	4+	9	7
<b>Celestar Ballista (140)**</b>	3"	4+	9	7
<b>Helblaster Volley Gun (125)**</b>	3"	4+	7	5
<b>Helblaster Volley Gun (125)**</b>	3"	4+	7	5

**CORE BATTALIONS**

**\*Warlord**

**\*\*Grand Battery**

\* See Warscroll

TOTAL: 1980/2000 WOUNDS: 124

LEADERS: 5/6 BATTLELINES: 4 (3+) BEHEMOTHS: 1/4 ARTILLERY: 4/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 2/4

Allegiance: Sons of Behemat

- Tribe: Breaker Tribe (Fierce Loathing: Bossy Pants and Clever Clog)
- Grand Strategy: Beast Master
- Triumphs: Inspired

Gatebreaker Mega-Gargant (525)\*

- General
- Command Trait: Monstrously Tough
- Artefact: Amulet of Destiny (Universal Artefact)

Gatebreaker Mega-Gargant (525)\*

- Artefact: Enchanted Portcullis

Warstomper Mega-Gargant (470)\*\*

Warstomper Mega-Gargant (470)\*\*

- Artefact: Arcane Tome (Universal Artefact)
- Universal Spell Lore: Flaming Weapon

\*Bosses of the Stomp - Magnificent

\*\*Bosses of the Stomp - Magnificent

Total: 1990 / 2000

Reinforced Units: 0 / 4

Allies: 0 / 400

Wounds: 140

Drops: 4



**List Name: 3 Drop**

**Allegiance: Daughters of Khaine**  
 - *Temple: Khailebron*  
 - *Grand Strategy: Predator's Domain*  
 - *Triumphs:*

LEADERS	M	S	W	B
<b>The Shadow Queen (330)*</b>	14"	4+	12	10
<b>Morathi-Khaine (330)*</b> - <i>Lore of Shadows: Mindrazor</i>	6"	4+	6	8
<b>Bloodwrack Medusa (120)*</b> - <i>General</i> - <i>Command Trait: Mistress of Illusion</i> - <i>Artefact: Whisperdeath</i> - <i>Lore of Shadows: Mirror Dance</i>	8"	5+	6	8

UNITS	M	S	W	B
<b>15 x Blood Stalkers (510)*</b>	8"	5+	2	8
<b>5 x Blood Sisters (140)*</b>	8"	5+	2	8
<b>10 x Witch Aelves (120)*</b> - <i>Pairs of Sacrificial Knives</i>	6"	6+	1	7
<b>9 x Khainite Shadowstalkers (120)*</b>	6"	5+	1	7
<b>9 x Khainite Shadowstalkers (120)*</b>	6"	5+	1	7
<b>9 x Khainite Shadowstalkers (120)**</b>	6"	5+	1	7
<b>5 x Khinerai Lifetakers (90)**</b>	14"	6+	1	7

**CORE BATTALIONS**

**\*Battle Regiment**  
**\*\*Hunters of the Heartlands**

\* See Warscroll

**TOTAL: 2000/2000 WOUNDS: 106**

LEADERS: 3/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 2/4





List Name: MEGA, MEGA

**Allegiance: Ironjawz**

- Warclan: Bloodtoofs
- Grand Strategy: Hold the Line
- Triumphs: Inspired

**LEADERS**

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**Megaboss on Maw-Krusha (480)\*\***

- General
- Command Trait: Touched by the Waaagh!
- Boss Choppa and Rip-tooth fist
- Artefact: Arcane Tome
- Mount Trait: Fast 'Un
- Lore of the Weird: Bash 'Em Ladz

**Megaboss on Maw-Krusha (480)\*\***

- Boss Choppa and Rip-tooth fist
- Artefact: Amulet of Destiny

**Orruk Warchanter (115)\*\***

- Warbeat: Fixin' Beat

**Orruk Warchanter (115)\*\***

- Warbeat: Get 'Em Beat

**Orruk Weirdnob Shaman (90)\*\***

- Lore of the Weird: Da Great Big Green Hand of Gork

**UNITS**

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**6 x Orruk Gore-gruntas (300)\***

- Jagged Gore-hackas

**5 x Orruk Brutes (160)\***

- Jagged Gore-hackas
- 1 x Gore Choppas

**15 x Orruk Ardboys (255)\*\***

- 1 x Gorkamorka Banner Bearers
- 1 x Gorkamorka Glyph Bearers

**CORE BATTALIONS**

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**\*Hunters of the Heartlands**

**\*\*Warlord**

**ADDITIONAL ENHANCEMENTS**

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**Artefact**

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TOTAL: 1995/2000    WOUNDS: 129

LEADERS: 5/6    BATTLELINES: 3 (3+)    BEHEMOTHS: 2/4    ARTILLERY: 0/4

ARTEFACTS: 2/1    ENDLESS SPELLS & INVOCATIONS: 0/3    ALLIES: 0/400

REINFORCED UNITS: 3/4    DROPS: 8

Allegiance: Kharadron Overlords  
- Sky Port: Barak Zilfin  
- Grand Strategy: Predator's Domain  
- Triumphs: Indomitable

#### Leaders

Arkanaut Admiral (125)\*  
- General  
- Command Trait: Master Commander  
- Artefact: Amulet of Destiny (Universal Artefact)  
Aetheric Navigator (95)\*  
Endrinmaster with Dirigible Suit (190)\*  
- Artefact: Staff of Ocular Optimisation  
Endrinmaster with Endrinharness (105)\*

#### Battleline

20 x Arkanaut Company (200)\*  
- 2x Skypikes  
- 2x Light Skyhooks  
- 2x Aethermatic Volley Guns  
- Reinforced x 1  
Arkanaut Frigate (250)\*\*  
- Main Gun: Heavy Sky Cannon  
Arkanaut Frigate (250)\*\*  
- Main Gun: Heavy Sky Cannon  
- Great Endrinworks: Prudency Chutes

#### Units

10 x Grundstok Thunderers (270)\*\*  
- 2x Decksweepers  
- 2x Aethercannons  
- 1x Grundstok Mortars  
- Reinforced x 1

#### Behemoths

Arkanaut Ironclad (490)  
- Main Gun: Great Sky Cannon  
- Great Endrinworks: Ebullient Buoyancy Aid

#### Core Battalions

\*Warlord  
\*\*Hunters of the Heartlands

#### Additional Enhancements

Artefact

Total: 1975 / 2000  
Reinforced Units: 2 / 4  
Allies: 0 / 400  
Wounds: 111  
Drops: 9

Allegiance: Kharadron Overlords

- Sky Port: Barak Zilfin
- Grand Strategy: Hold the Line
- Triumphs: Inspired

#### Leaders

Arkanaut Admiral (125)\*

- General
  - Command Trait: Master Commander
- Endrinmaster with Endrinharness (105)\*
- Artefact: Staff of Ocular Optimisation

Endrinmaster with Endrinharness (105)\*

Aetheric Navigator (95)\*\*

- Artefact: Svaregg-Stein Illuminator Flarepistol

Aetheric Navigator (95)\*\*

Aether-Khemist (90)\*\*

- Artefact: Spell in a Bottle

#### Battleline

10 x Arkanaut Company (100)\*

- 1x Skypikes
- 1x Light Skyhooks
- 1x Aethermatic Volley Guns

10 x Arkanaut Company (100)\*\*

- 1x Skypikes
- 1x Light Skyhooks
- 1x Aethermatic Volley Guns

10 x Arkanaut Company (100)\*

- 1x Skypikes
- 1x Light Skyhooks
- 1x Aethermatic Volley Guns

#### Behemoths

Arkanaut Ironclad (490)\*\*\*

- Main Gun: Great Sky Cannon
- Great Endrinworks: Zonbarcorp 'Dealbreaker' Battle Ram

Arkanaut Ironclad (490)\*\*\*

- Main Gun: Great Sky Cannon
- Great Endrinworks: The Last Word

#### Endless Spells & Invocations

Warp Lightning Vortex (90)

#### Core Battalions

\*Warlord

\*\*Warlord

\*\*\*Alpha-Beast Pack

#### Additional Enhancements

Artefact

Artefact

Total: 1985 / 2000

Reinforced Units: 0 / 4

Allies: 0 / 400  
Wounds: 99  
Drops: 11

Allegiance: Ironjawz  
- Warclan: Ironsunz  
- Grand Strategy: Beast Master  
- Triumphs: Indomitable

#### Leaders

Megaboss on Maw-Krusha (480)\*  
- General  
- Boss Choppa and Rip-tooth fist  
- Command Trait: Skilled Leader  
- Artefact: Amulet of Destiny (Universal Artefact)  
- Mount Trait: Fast 'Un  
Orruk Warchanter (115)\*  
- Warbeat: Get 'Em Beat  
Orruk Warchanter (115)\*  
- Artefact: Arcane Tome (Universal Artefact)  
- Warbeat: Killa Beat  
- Lore of the Weird: Da Great Big Green Hand of Gork

#### Battleline

5 x Orruk Ardboys (85)  
5 x Orruk Ardboys (85)\*  
5 x Orruk Brutes (160)\*  
- Jagged Gore-hackas  
- 1x Gore Choppas

#### Units

6 x Orruk Gore-gruntas (300)\*\*  
- Jagged Gore-hackas  
- Reinforced x 1  
3 x Orruk Gore-gruntas (150)\*\*  
- Jagged Gore-hackas  
3 x Rippa's Snarlfangs (70)

#### Behemoths

Rogue Idol (430)

#### Core Battalions

\*Warlord  
\*\*Hunters of the Heartlands

Total: 1990 / 2000  
Reinforced Units: 1 / 4  
Allies: 0 / 400  
Wounds: 129  
Drops: 10



**Allegiance: Ironjawz**

- *Warclan: Ironsunz*
- *Grand Strategy: Waaagh!*
- *Triumphs: Inspired*

**LEADERS**

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**Megaboss on Maw-Krusha (480)\***

- *General*
- *Command Trait: Mighty Waaagh! Leader*
- *Boss Choppa and Rip-tooth fist*
- *Artefact: Amulet of Destiny*

**Megaboss on Maw-Krusha (480)\*\***

- *Boss Choppa and Rip-tooth fist*
- *Artefact: Destroyer*
- *Mount Trait: Fast 'Un*

**Orruk Warchanter (115)\***

- *Warbeat: Get 'Em Beat*

**Orruk Weirdnob Shaman (90)\***

- *Lore of the Weird: Da Great Big Green Hand of Gork*

**Orruk Warchanter (115)\*\***

- *Warbeat: Killa Beat*

**Orruk Megaboss (140)\*\***

- *Artefact: Arcane Tome*
- *Lore of the Weird: Bash 'Em Ladz*

**UNITS**

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**10 x Orruk Ardboys (170)\*\*\***

**5 x Orruk Brutes (160)\*\*\***

- *Jagged Gore-hackas*
- *1 x Gore Choppas*

**5 x Orruk Brutes (160)\*\*\***

- *Jagged Gore-hackas*
- *1 x Gore Choppas*

**3 x Morgok's Krushas (90)\***

**CORE BATTALIONS**

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**\*Warlord**

**\*\*Command Entourage - Magnificent**

**\*\*\*Hunters of the Heartlands**

**ADDITIONAL ENHANCEMENTS**

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**Artefact**

**Artefact**

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TOTAL: 2000/2000    WOUNDS: 120

LEADERS: 6/6    BATTLELINES: 3 (3+)    BEHEMOTHS: 2/4    ARTILLERY: 0/4

ARTEFACTS: 3/1    ENDLESS SPELLS & INVOCATIONS: 0/3    ALLIES: 0/400

REINFORCED UNITS: 1/4    DROPS: 10

Allegiance: Sons of Behemat

- Tribe: Stomper Tribe
- Grand Strategy: Beast Master
- Triumphs: Inspired

Leaders

Warstomper Mega-Gargant (470)\*

- General
- Command Trait: Old and Gnarly
- Artefact: Ironweld Cestus

Gatebreaker Mega-Gargant (525)\*

Gatebreaker Mega-Gargant (525)\*\*

- Artefact: Amulet of Destiny (Universal Artefact)

Warstomper Mega-Gargant (470)\*\*

- Artefact: Arcane Tome (Universal Artefact)

Battleline

Core Battalions

\*Bosses of the Stomp - Magnificent

\*\*Bosses of the Stomp - Magnificent

Additional Enhancements

Artefact

Artefact

Total: 1990 / 2000

Reinforced Units: 0 / 4

Allies: 0 / 400

Wounds: 140

Drops: 4



**Allegiance: Kharadron Overlords**

- Sky Port: Barak Zilfin
- Grand Strategy: Predator's Domain
- Triumphs: Inspired

**LEADERS**

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**Aether-Khemist (90)\***

- General
- Command Trait: Collector
- Artefact: Staff of Ocular Optimisation

**Aetheric Navigator (95)\***

- Artefact: Svaregg-Stein Illuminator Flarepistol

**Aetheric Navigator (95)\***

**Celestant-Prime (325)**

- Allies

**UNITS**

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**10 x Arkanaut Company (100)\***

- 1 x Skypikes
- 1 x Light Skyhooks
- 1 x Aethermatic Volley Guns

**10 x Arkanaut Company (100)\***

- 1 x Skypikes
- 1 x Light Skyhooks
- 1 x Aethermatic Volley Guns

**10 x Grundstok Thunderers (270)\***

**1 x Grundstok Gunhauler (155)\***

- Main Gun: Sky Cannon
- Great Endrinworks: Zonbarcorp 'Debtsettler' Spar Torpedo

**BEHEMOTHS**

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**Arkanaut Frigate (250)\***

- Main Gun: Heavy Sky Cannon
- Kharadron Overlords Battleline (Sky Port: Barak Zilfin)

**Arkanaut Ironclad (490)\***

- Main Gun: Great Sky Cannon
- Great Endrinworks: The Last Word

**CORE BATTALIONS**

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**\*Battle Regiment**

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TOTAL: 1970/2000 WOUNDS: 105

LEADERS: 4/6 BATTLELINES: 3 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 325/400

REINFORCED UNITS: 1/4





**Player Name: Slackgamer13\_KO**

**Allegiance: Kharadron Overlords**

- *Sky Port: Barak Zilfin*
- *Grand Strategy: Hold the Line*
- *Triumphs: Inspired*

## LEADERS

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**Aether-Khemist (90)\***

- *General*
- *Command Trait: Collector*
- *Artefact: Spell in a Bottle*

**Aetheric Navigator (95)\***

- *Artefact: Svaregg-Stein Illuminator Flarepistol*

**Aetheric Navigator (95)\***

- *Artefact: Voidstone Orb*

**Endrinmaster with Endrinharness (105)\*\***

- *Artefact: Staff of Ocular Optimisation*

**Endrinmaster with Endrinharness (105)\*\***

**Endrinmaster with Endrinharness (105)\*\***

## UNITS

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**10 x Arkanaut Company (100)\***

- 1 x *Skypikes*
- 1 x *Light Skyhooks*
- 1 x *Aethermatic Volley Guns*

**10 x Arkanaut Company (100)\*\***

- 1 x *Skypikes*
- 1 x *Light Skyhooks*
- 1 x *Aethermatic Volley Guns*

**10 x Arkanaut Company (100)\*\*\***

- 1 x *Skypikes*
- 1 x *Light Skyhooks*
- 1 x *Aethermatic Volley Guns*

**10 x Grundstok Thunderers (270)\*\*\***

- 2 x *Aetheric Fumigators*
- 2 x *Decksweepers*
- 2 x *Aethercannons*
- 1 x *Grundstok Mortars*

## BEHEMOTHS

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**Arkanaut Frigate (250)\*\*\***

- *Main Gun: Heavy Skyhook*
- *Great Endrinworks: Malefic Skymines*
- *Kharadron Overlords Battleline (Sky Port: Barak Zilfin)*

**Arkanaut Ironclad (490)**

- *Main Gun: Great Volley Cannon*
- *Great Endrinworks: Zonbarcorp 'Dealbreaker' Battle Ram*

## ENDLESS SPELLS & INVOCATIONS

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**Warp Lightning Vortex (90)**

## CORE BATTALIONS

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**\*Warlord**

**\*\*Warlord**

**\*\*\*Hunters of the Heartlands**

**ADDITIONAL ENHANCEMENTS**

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**Artefact**

**Artefact**

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**TOTAL: 1995/2000    WOUNDS: 115**

**LEADERS: 6/6    BATTLELINES: 4 (3+)    BEHEMOTHS: 2/4    ARTILLERY: 0/4**

**ARTEFACTS: 4/1    ENDLESS SPELLS & INVOCATIONS: 1/3    ALLIES: 0/400**

**REINFORCED UNITS: 1/4**

Allegiance: Sons of Behemat

- Tribe: Taker Tribe
- Grand Strategy: Beast Master
- Triumphs: Bloodthirsty

#### Leaders

Kraken-eater Mega-Gargant (490)\*

- General
- Command Trait: Very Acquisitive - Krakenskin Sandals

Kraken-eater Mega-Gargant (490)\*

- Artefact: Jaws of the Mogalodon

Gatebreaker Mega-Gargant (525)\*\*

- Artefact: Amulet of Destiny (Universal Artefact)

Warstomper Mega-Gargant (470)\*\*

- Artefact: Arcane Tome (Universal Artefact)
- Universal Spell Lore: Flaming Weapon

#### Battleline

#### Core Battalions

\*Bosses of the Stomp - Magnificent

\*\*Bosses of the Stomp - Magnificent

#### Additional Enhancements

Artefact

Artefact

Total: 1975 / 2000

Reinforced Units: 0 / 4

Allies: 0 / 400

Wounds: 140

Drops: 4

Allegiance: Idoneth Deepkin

- Enclave: Dhom-Hain
- Mortal Realm: Ghur
- Grand Strategy: Hold the Line
- Triumphs: Bloodthirsty

LEADERS

Volturnos, High King of the Deep (260)\*\*

- General

Eidolon of Mathlann, Aspect of the Storm (330)

- Artefact: Cloud of Midnight

UNITS

3 x Akhelian Ishlaen Guard (155)\*\*

3 x Akhelian Ishlaen Guard (155)\*

3 x Akhelian Ishlaen Guard (155)\*

6 x Akhelian Morrnsarr Guard (390)\*

1 x Akhelian Alloplexes (125)\*\*

- Retarius Net Launcher

BEHEMOTHS

Akhelian Leviadon (380)

- Mount Trait: Ancient

CORE BATTALIONS

\*Hunters of the Heartlands

\*\*Vanguard

LEADERS: 2/6

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 0/3

REINFORCED UNITS: 1/4

TOTAL: 1950/2000

WOUNDS: 104

BATTLELINES: 4 (3+)

BEHEMOTHS: 1/4

ARTILLERY: 0/4 ALLIES: 0/



**List Name: Sigmar's Chosen**

**Allegiance: Stormcast Eternals**

- *Stormhost: Knights Excelsior*
- *Grand Strategy: Hold the Line*
- *Triumphs: Inspired*

### LEADERS

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**Knight-Zephyros (120)\***

**Lord-Imperatant (175)\***

- *Artefact: Luckstone*

**Lord-Celestant on Dracoth (215)\***

- *General*
- *Command Trait: Shock and Awe*
- *Lightning Hammer & Thundershield*
- *Artefact: Vial of Manticore Venom*
- *Mount Trait: Aetheric Swiftness*

### UNITS

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**3 x Annihilators (200)**

**2 x Dracothian Guard Fulminators (230)\*\***

**5 x Evocators (230)\***

**5 x Liberators (115)\*\***

- *Heavens-wrought Weapon and Shield*
- *1 x Grandweapons*

**5 x Protectors (225)**

**5 x Retributors (235)**

**5 x Vanguard-Hunters (125)\*\***

- *Boltstorm Pistols and Shock Handaxes*

**5 x Vindictors (130)**

### CORE BATTALIONS

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**\*Warlord**

**\*\*Redemption Brotherhood**

### ADDITIONAL ENHANCEMENTS

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**Holy Command: Call for Aid**

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TOTAL: 2000/2000    WOUNDS: 115

LEADERS: 3/6    BATTLELINES: 5 (3+)    BEHEMOTHS: 0/4    ARTILLERY: 0/4

ARTEFACTS: 2/1    ENDLESS SPELLS & INVOCATIONS: 0/3    ALLIES: 0/400

REINFORCED UNITS: 0/4



## Allegiance: Ironjawz

- Warclan: Ironsunz
- Mortal Realm: Chamon
- Grand Strategy: Hold the Line
- Triumphs: Bloodthirsty

## LEADERS

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### Gnarshrak Gletscherlawine (480)\*

Megaboss on Maw-Krusha

- General
- Command Trait: Hulking Brute
- Boss Choppa and Rip-tooth fist
- Artefact: Armour of Gork
- Mount Trait: Mean 'Un

### Morgok Redeye (140)

Orruk Megaboss

- Artefact: The Boss Skewer

### Der alte Zork (90)\*

Orruk Weirdnob Shaman

- Lore of the Weird: Da Great Big Green Hand of Gork

### Orruk Weirdnob Shaman (90)

- Lore of the Weird: Bash 'Em Ladz

### Orruk Warchanter (115)\*

- Warbeat: Fixin' Beat

### Orruk Warchanter (115)

- Warbeat: Killa Beat

## UNITS

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### 10 x Orruk Brutes (320)\*

- Jagged Gore-hackas
- 2 x Gore Choppas

### 10 x Orruk Ardboys (170)

- 1 x Gorkamorka Banner Bearers
- 1 x Gorkamorka Glyph Bearers

### 10 x Orruk Ardboys (170)\*\*

- 1 x Gorkamorka Banner Bearers
- 1 x Gorkamorka Glyph Bearers

### 3 x Orruk Gore-gruntas (150)\*\*

- Pig-iron Choppas

### 3 x Orruk Gore-gruntas (150)\*\*

- Jagged Gore-hackas

## CORE BATTALIONS

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\*Warlord

\*\*Ironjawz Fist

## ADDITIONAL ENHANCEMENTS

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Artefact

LEADERS: 6/6 BATTLELINES: 3 (3+) BEHEMOTHS: 1/4 ARTILLERY: 0/4

ARTEFACTS: 2/1 ENDLESS SPELLS & INVOCATIONS: 0/3 ALLIES: 0/400

REINFORCED UNITS: 3/4 DROPS: 11



List Name: Nagifex

Allegiance: Ossiarch Bonereapers

- Legion: Petrifex Elite
- Grand Strategy: Beast Master
- Triumphs: Bloodthirsty

#### LEADERS

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**Nagash, Supreme Lord of the Undead (970)\***

**Liege-Kavalos (185)\***

- General
- Command Trait: Mighty Archaeossian
- Artefact: Godbone Armour

#### UNITS

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**10 x Morteck Guard (140)\***

- Nadirite Blade and Shield
- 1 x Soulcleaver Greatblades

**10 x Morteck Guard (140)\***

- Nadirite Blade and Shield
- 1 x Soulcleaver Greatblades

**10 x Morteck Guard (140)\***

- Nadirite Blade and Shield
- 1 x Soulcleaver Greatblades

**5 x Kavalos Deathriders (190)\***

- Nadirite Blade and Shield

#### BEHEMOTHS

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**Gothizzar Harvester (215)\***

- Weapon: Soulcrusher Bludgeons

#### ENDLESS SPELLS & INVOCATIONS

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**The Burning Head (20)**

#### CORE BATTALIONS

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**\*Battle Regiment**

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TOTAL: 2000/2000 WOUNDS: 78

LEADERS: 2/6 BATTLELINES: 4 (3+) BEHEMOTHS: 2/4 ARTILLERY: 0/4

ARTEFACTS: 1/1 ENDLESS SPELLS & INVOCATIONS: 1/3 ALLIES: 0/400

REINFORCED UNITS: 0/4